#### **Defensive and Competitive Bidding**

#### Overcalls (Style; Responses; Reopening)

Over natural/polish 1 ♣: 2 ♣ = natural, 2 ♦ = MULTI, 2 ♥/ ♠=Weak/strong 55 majors

#### 1 NT overcall (2ND/4TH; Responses; Reopening)

15-18 direct, (13-17 in 4<sup>th</sup>)

#### Jump Overcalls (Style; Responses; Unusual NT)

#### Direct and Jump Cue Bids (Style; Responses)

#### VS. NT (vs. Strong/Weak; Reopen: PH)

Vs 13+NT: X=4/5 Minor/major,

 $2 = \lor + \spadesuit$ ,  $2 • = \lor / \spadesuit$ ,  $2 \lor = 5 + \lor 4 + \clubsuit / •$ ,  $2 \spadesuit = 5 + \spadesuit 4 + \clubsuit / •$ 

Balancing vs 13+NT: DONT

#### VS. Preempts (Doubles; Cue bids; Jumps; NT bids)

Transfer lebensohl, Leaping Michaels

#### VS. Artificial Strong Openings

After strong  $1 \div X$ =diamonds or majors,  $1 \div$ =hearts og spades and clubs etc.

#### Over Opponents' take out double

	Leads and Signals						
	Opening Leads Style						
	Lead	In Partner's Suit					
Suit	3 <sup>rd</sup> -5 <sup>th</sup>	3 <sup>rd</sup> -5 <sup>th</sup>					
NT	4 <sup>th</sup>	3 <sup>rd</sup> -5 <sup>th</sup>					
Subseq	Small enc./Lavinthal						
	Leads						
Lead	Vs. Suit	Vs. NT					
Ace	AKx/AKxx(x)	AK/AKx/AKxx(x)					
King	AK /KQ/KQJ(x)/KQT(x)	KQ/KQJ(x)/KQT(x)					
Queen	AQJ(x)/QJ(x)/QJT(x)	AQJ(x)/QJ(x)/QJT(x)					
Jack	HJT(x)/JT(x)	HJT(x)/JT(x)					
10	HT9x/AQT(x)/T9x	HT9x/AQT(x)/T9x					
9	HH9x/9x/9	HH9x/9x/9					
X	Hx <u>x</u> x/HT9 <u>x</u> /xx <u>x</u> x( <u>x</u> )	Hxx <b>x</b> / $HT9$ <b>x</b> / $x$ xxx(x)					

#### Signals in order of priority

	Partners lead	Declarer	Discarding
Suit:	Attitude	Distribution	Attitude
2 <sup>nd</sup>	Distr/Suit-pref	Distr(suitpref)	Distr(suitpref)
3 <sup>rd</sup>			
NT:	Attitude	Smith/Distr	Attitude
2 <sup>nd</sup>	Distr	Distr/suitpref	Distr
3 <sup>rd</sup>		Suitpref	Suitpref

**Signals (including Trump's)**: Attitude: Low=Encourage, Distr: Low=odd, Smith=high liked the lead, suitpreference in trumps

#### Doubles

Takeout Doubles (Style; Responses; Reopening)

# Special, Art and Comp Dbl/Rdbl's

Support dbl/rdbl



# System Card



# System:

- 9		
Players	John Helge Herland	John Våge

# System Summary

#### General Approach and Style

Natural, 5 card major, 2/1 (almost) GF

## Special bids that may require defence

Transfer responses to 1.

2♣ after 1♥/♠ either natural or balanced (almost) GF or invitational with 3-cardsupport

Transfers in som competitive situations

# Special forcing pass sequences

# Important notes that don't fit

## **Psychics**

Rare

iing	t	#	ق	A.			
Opening	Art	Min. #	Neg. D.	Description	Responses	Subsequent Auction	Passed Hand Bidding
1*		3+		Open 1♣ with 33/44/(34) in ♣/◆	$1 \leftarrow = 4 + \checkmark$ , $1 \checkmark = 4 + \spadesuit$ , $1 \spadesuit = \checkmark$ /6-9NT, 1NT = 10-12 $2 \clubsuit = 10 +$ , $2 \spadesuit = 6 + \checkmark$ / $\triangle$ 0-9, $2 \checkmark$ / $\triangle$ = Fitbid, $2 \spadesuit = 6 + \checkmark$ Splint er?, 2NT=5+ $\clubsuit$ 0-7, $3 \clubsuit = 5 + \clubsuit$ 7-10	1♣-1♦; 1♥=3♥/4♥ 11-12, 2♥=4♥ 13-14	
1♦		3+		4+ except 4432	Natural, 3♣=4+ • 0-7		
1♥		5+		May have 4 in ¾ chair	Natural, 1NT=6-12NF, $2 \triangleq \text{Nat}$ or invitational w/support, $2 \triangleq \text{Nat}$ almost GF, $2 \neq = 5-9$ , $3 + \checkmark$ , $2 \triangleq =0-1 \triangleq / 4 + \checkmark$ , $3 \triangleq =8-11 + 4 + \checkmark$ , $3 \triangleq =0-1 \triangleq 4 + \checkmark$ , $3 \Leftarrow =0-6 + 4 + \checkmark$		
14		5+		May have 4 in 3/4	Natural, 1NT=6-12NF, 2♣=Nat or invitational w/support, 2♠=Nat almost GF, 2♠= Nat GF, 2♠=5-9, 3♣=0-1♣/♦ 4+♠, 3♠=8-11 4+♠, 3♥=0-1 ♥ 4+♠, 3♠=0-6 4+♠		
1 NT				(14)15-17, may be semibal	Stayman, transfers, 2♠ one or both minors		
2*				Strong (20+)			
2♦		6(5)		Weak 2 in ◆, 3- 10 hp	2NT natural, 2♥/♠ inv.		
2♥		6(5)		6(5)+♥, 3-10	2NT ask for strength/suitquality		
2 🌲		6(5)		6(5)+ 🛦 , 3-10	2NT ask for strength/suitquality		
2 NT				20-21	Puppet and transfers	Slam Conventions	
3x		6/7+		3-10		0314 RKCB, cuebids, splinters, 5NT "pick a slam"	
3NT				Gambling, possibly strong in 3/4			
4♣,♦				Weak			
4♥,♠				Weak/to play			
4NT				Aceasking			