




Defensive and Competitive Bidding
<b>Overcalls (Style; Responses; Reopening)</b>
Normally sound, but may be weak 1-level (lead direction)
<b>1 NT overcall (2<sup>ND</sup>/4<sup>TH</sup>; Responses; Reopening)</b>
15-18 NT system ON. 12-16 in 4 <sup>th</sup> system ON+
<b>Jump Overcalls (Style; Responses; Unusual NT)</b>
Weak. 2NT: 2 lowest unbid suits / 20-21 bal I 4 <sup>th</sup>
<b>Direct and Jump Cue Bids (Style; Responses)</b>
Michaels after 1M (other M+♣), (1mi) 2mi = both Majors
<b>VS. NT (vs. Strong/Weak; Reopen: PH)</b>
Vs strong (from 13 + NT) X=at least same strength (1 <sup>st</sup> pos) 2♣= both M 2♦♥♠ = MultiLandy/DON'T after Pass and in 4 <sup>th</sup> ASK !!
<b>VS. Preempts (Doubles; Cue bids; Jumps; NT bids)</b>
Take-out DBL/LM shows ♥ when M unknown Over multi and weak 2/3 Leaping Michels (3M) - 4NT = both minor
<b>VS. Artificial Strong Openings</b>
Over 1♣: Dbl = Majors, NT= minors
<b>Over Opponents' take out double</b>
XX= 9+ hp , 1♣ (dbl) now on the 1-level still transfers.

Leads and Signals			
Opening Leads Style			
	Lead	In Partner's Suit	
Suit	3 <sup>rd</sup> -5 <sup>th</sup>	3 <sup>rd</sup> -5 <sup>th</sup>	
NT	3 <sup>rd</sup> -5 <sup>th</sup>	3 <sup>rd</sup> -5 <sup>th</sup>	
Subseq	Attitude when playing a new suit		
Leads			
Lead	Vs. Suit	Vs. NT	
Ace	AKx/AKxx(x)	AK/AKx/AKxx(x)	
King	AK/KQ/KQJ(x)/KQT(x)	KQ/KQJ(x)/KQT(x)	
Queen	AQJ(x)/QJ(x)/QJT(x)	AQJ(x)/QJ(x)/QJT(x)	
Jack	HJT(x)/JT(x)	HJT(x)/JT(x)	
10	HT9x/T9x	HT9x//T9x	
9	9x, 98xx(x), (H98(x))	9x, 98xx(x), H98x(x)	
X	3rd /5th	3rd /5th	
Signals in order of priority			
	Partners lead	Declarer	Discarding
Suit:	Enc/Discrg	Count	Enc/Discrg
2 <sup>nd</sup>	Count	S/P	Count
3 <sup>rd</sup>	S/P		S/P
NT:	Enc/Discrg	Odd ball(count)	Enc/Discrg
2 <sup>nd</sup>	Count	(S/P)	Count
3 <sup>rd</sup>	S/P		S/P
<b>In General:</b> low/high = encouraging (or odd) Inverted odd ball			
Doubles			
Takeout Doubles (Style; Responses; Reopening)			
Support double/redouble / negative double / Sound style, light reopenings			
Special, Art and Comp Dbl/Rdbl's			
<b>RDBL in transfer seq shows 3 card support at 1&amp;2 level.</b>			

System	
	
<b>WBFF</b>	<b>NBF</b>
	
System:	
<b>Players</b>	Erik Eide 25589 Tormod Røren 9692
Norway	
System Summary	
General Approach and Style	
Natural, 2/1 style. (14)15-17 NT Transfers responses after 1♣-opening	
Special bids that may require defence	
1♥ - 2♦ = 4-7 with usually 3crd♥ OR natural with ♦ 1♠ - 2♦ = 4-7 with usually 3crd♠ OR natural with ♦	
Special forcing pass sequences	
1X - bid -pass may be forcing. 2♣ -bid-pass=4+hp	
Important notes that don't fit	
1♣ (1♦) 1♥ = 4+♣ 1♣ (1♦) 1♠ = exactly 4♣ and 4+♥ 1♣ (1♦) 2♠ = inverted minor 1♣/1♦ (1♥) -1♠ = denies 4+♣	
Psychics	
Rare	

Opening	Art	Min. #	Neg. D. through	Description	Responses	Subsequent Auction	Passed Hand Bidding
1♣		3	7♥	8-22 hp (usually 1♣ with same length in ♣&♦)	1♦=4+♥, 1♥=4+♠, 1♠=6-9 "NT" or any hand 4+♦, 1NT=10-11(12), 2♣=inv m 4+♣, 2♦=weak or GF ♥, 2♥=weak or GF ♠, 2♠ = 6/7 -9 5+♣, 2NT=11-12(13) bal, 3♣ pre-empt 5+♣, 3♦♥♠=void, 4M to play, 3NT 15-17	Accept transfer with all hands with 3crd support, jump to 2 level with 4crd support and minimum opening.	1♣-2♣=9+, F1 1♣ - (1x) - 2♠= inv+ with ♣
1♦		3	7♥	8-22 hp	Natural, 2♦ inv minor, 2M to play, 2NT 11-12(13), 3♣ = 6/7 -9 with ♦, 3♦ pre-empt, 3M =void, 3NT 15-17 4♣ void, 4M play		1♦-2♦= 9+, F1 1♦ - (1x) - 2♠= inv+ with ♦
1♥		5	7♥	8-21 hp	1NT= 6-11hp, 2♣= natural OR bal GF, 2♦= nat F1 OR 4-7 ♥-support, 2♥= 8-11 (us. 3), 2♠ 7-10 4crd ♥ and short m, 2NT F1 w 4+♥, 3♣ 7-10 bal 4+♥, 3♦ = 7-10 4+♥ short ♠, 3♥ = 4-7 4+♥, 3♠/4♣♦ = void	1♥-2♥: Romex 1♥-2NT 3-nat extra. (3cards+) , 4m=void.	Pass - 1♥-2♣ = 3♥, 9+ Pass - 1♥-2♦ = 4+♥, 9+ 1♥ - (dbl) - 2♣= inv+ with usually 3 card support
1♠		5	7♥	8-21 hp	1NT= 6-11hp, 2♣ = natural OR bal GF, 2♦= nat F1 OR 4-7 ♠-sup, 2♥= nat F, 2♠= 8-11 (us. 3), 2NT F1 w 4+♠, 3♣= 7-10 short m, 3♦= 7-10 bal 4+ ♠, 3♥= 7-10 mini splinter, 3♠= 4-7 4+♠, 4♣♦♥ = void	Same as after 1♥	Pass - 1♠-2♣ = 3♠, 9+ Pass - 1♠-2♦ = 4+♠, 9+ 1♠ - (dbl) - 2♣= inv+ with usually 3 card support
1 NT			7♥	(14)15-17 May have 5M, 6m, single H 5422	2♣=Stayman, 2♦♥= transfer, 2♠= interest in minors, 2NT= invite with 1 m, 3♣♦♥♠= shortness Smolen	1NT-2♣ // 2♦-2♥= pick a major, to play 1NT-2♠ // 2NT=♦preference, 3♣=♦preference 1NT-2♠ // 2NT/3♣ - 3♥= Shortness 55+m 3♠= Shortness 55+m 3NT= 22(54) weak slamtry	
2♣	x	0		Any strong hand. If balanced 22-23	2♦ =wait (any hand) , 2♥♠/3♣♦ nat GF 2NT=at least 5-5 in ♣♦ GF 3♥♠= 4k and 5+♦ , 3nt = running suit	2♣ - 2♦// 2Ma = F1 2♣ - 2♦// 2Ma - 3♣ = second negative	
2♦		0		Multi (2-7) with 6 M, (4-10) with 5 M, bal 24-25	2 NT ?, m = F		
2♥		6		Weak (8-11) with ♥	2♠3♣♦ = F, 2NT= asking for singleton or void, 3♥= pre-empt		
2♠		6		Weak (8-11) with ♠	Similar as above		
2 NT				20-21 bal May have single 6m/5M (5422)	3♣= puppetstayman, 3♦♥= transfer, 3♠=minors, 3NT = 5♠ - 4♥, 4m= transfer M slamtry (♠=♥) , 4M= slamtry m (♥=♠)	<b>Slam Conventions</b>	
3x				PREEMPT	New suit F1	0314 RCKB, Dopi Ropi, Splinter bids, Cuebids (1 <sup>st</sup> 2 <sup>nd</sup> controls)	
3NT				Running suit			
4♣,♦				Preempt			
4♥,♠				play			